

# Internetworking Seminar

Modem, DSL and Powerline technologies

Jochen Eppler  
Sebastian Zuther  
Nils Zweiling

# Overview

- Modem technology
- DSL technologies
- Powerline networks

# Modem technology



# Modem technology

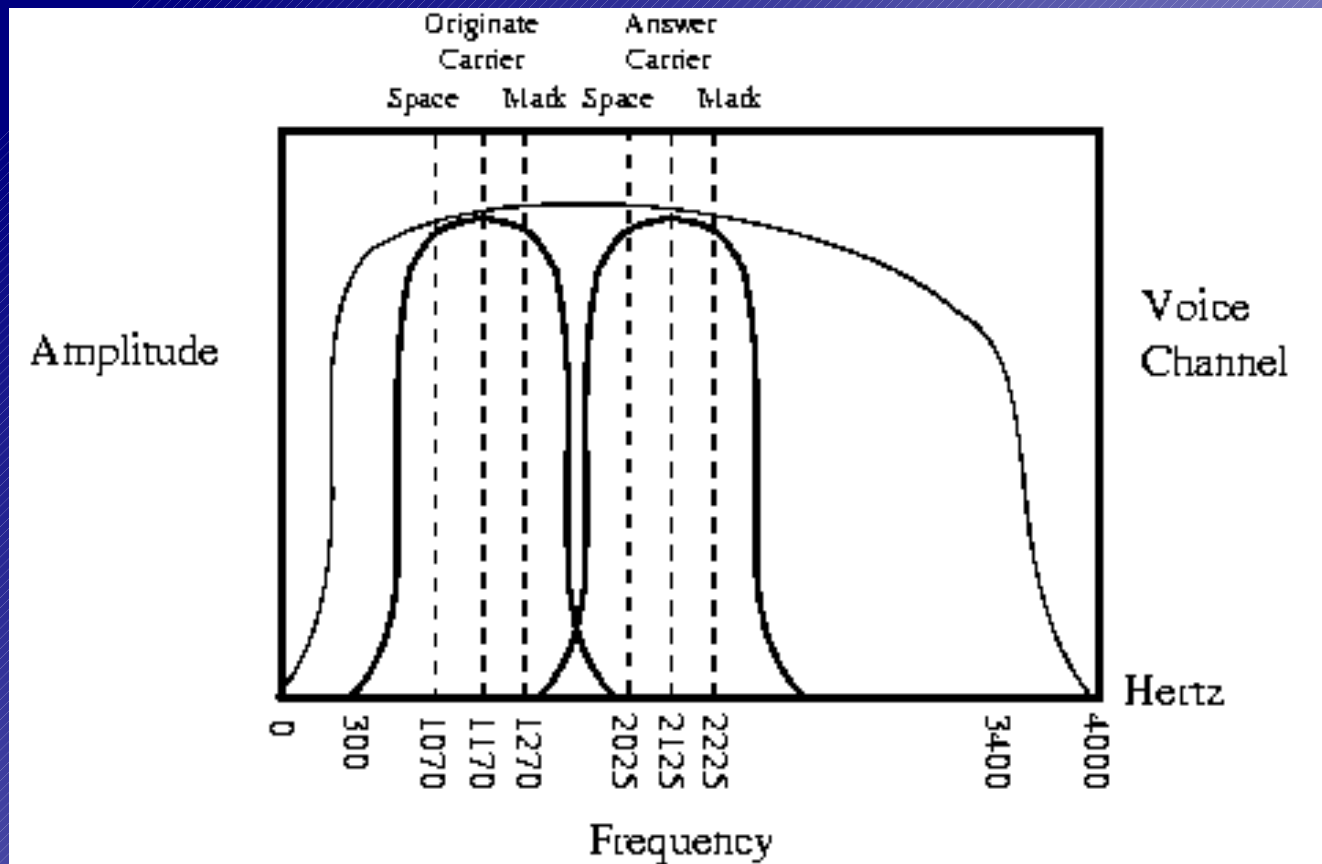
- modem stands for modulate/demodulate
- used to communicate data over the PSTN
- the first modem was invented in the 1950's
- the first commercial modem was manufactured by AT&T in 1962
- the “Bell 103”: full-duplex operation, frequency shift keying, 300 baud
- baud means “bits per second”

# Modulation/Demodulation techniques

- Frequency Shift Keying (FSK)
- FSK is the frequency modulation of a carrier to represent digital data
- Simplex or Half Duplex Operation
  - carrier signal frequency: 1170 Hz
  - 1 is represented by 1270 Hz
  - 0 is represented by 1070 Hz
- for Full Duplex a second carrier has to be used

# Modulation/Demodulation techniques (cont.)

- Full Duplex example



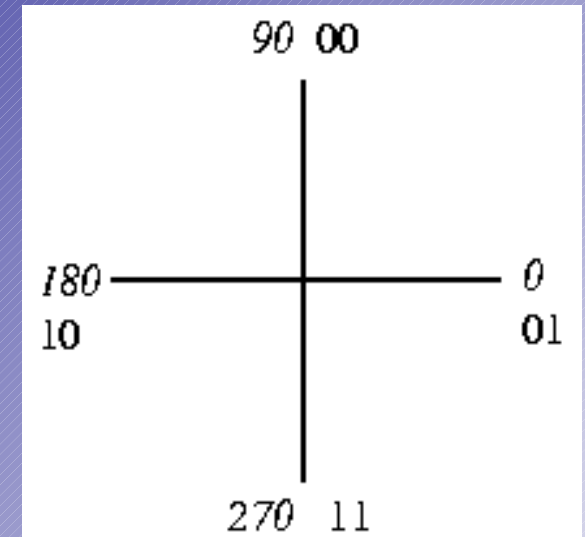
# Modulation/Demodulation techniques (cont.)

- what is the maximum baudrate for FSK?
- bauds = bits per second
- 2400 bauds: at least 2400 Hz
- the usable bandwidth for telephone lines is 0–3400 Hz
- full-duplex operation needs two carriers
- the physical limit is reached
- what is the way out?

# Modulation/Demodulation techniques (cont.)

- Quadrature Phase Shifted Keying (QPSK)
- carrier frequency at 600 baud  
+ encoding technique

Bits to send	Phase Shift
01	0°
00	90°
10	180°
11	270°



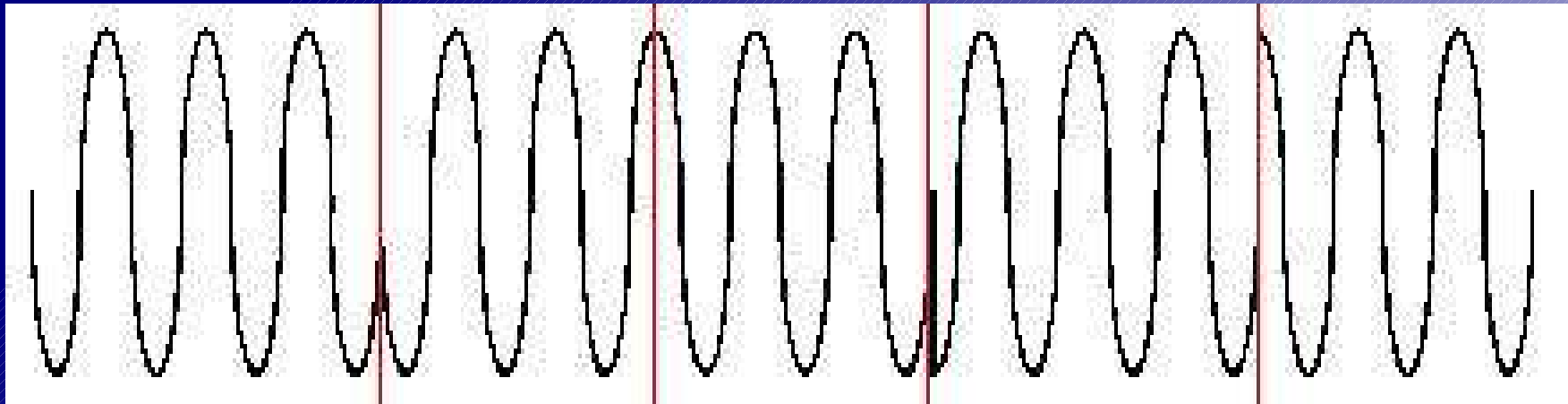


# Modulation/Demodulation techniques (cont.)

- every change in the baud rate (phase shift) decodes 2 bits
- $2 \text{ bits} * 600 \text{ baud} = 1200 \text{ bps}$

# Modulation/Demodulation techniques (cont.)

- example of Carrier Phase Modulation



180°

10

0°

01

270°

11

90°

00

- data transmitted: 10011100

# Modulation/Demodulation techniques (cont.)

- the datarate can be increased by:
  - using more phase angles
  - modulating the amplitude
- example: 16-QAM
- 12 phase angles, 4 of them with 2 amplitude values, gives 16 values (4 bit)
- calculation for 16-QAM:
  - $4 \text{ bits} * 2400 \text{ baud} = 9600 \text{ bps}$  Modems

# Modulation/Demodulation techniques (cont.)

- now we understand the basic modulation/demodulation techniques
- these are used in all common types of modems (DSL-, Powerline-, Cable-, ...-Modems)
- only differs in frequencies and channel count

# Modulation/Demodulation techniques (cont.)

- how can we separate the frequencies?
- 2 frequencies can be separated with a low/high-pass filter
- we will see a high-pass filter in our demonstration
- 3 or more frequencies can be separated by using bandwidth filters

# DSL technologies



# DSL technologies

- What is DSL?
- Different types of xDSL
- How does DSL work?
- Specifications of different xDSL-types
- Prices
- Experiments

# What is DSL?

Means: Digital Subscriber Line

- Uses ordinary copper telephone-lines to provide a high-speed internet-connection
- DSL is a cheap alternative to other high-speed connections, where new cables are needed
- Is available with up to 52 Mbps
- Offers parallel use of data and telephone services over the same line



# What is DSL (cont.)

- Connections are only possible on the 'last mile' from the telco central office to the private telephone jack.
- Some houses may be too far away, so only a slow connection or no connection at all may be possible
- There are many types of DSL to meet everybody's needs

# Different types of xDSL

- ADSL: Asymmetric DSL, with a larger portion of the capacity downstream, less upstream
- HDSL: High-bit-rate DSL, a technology for the business market. In commercial operation several years. Using two wire pairs
- SDSL: Symmetric DSL is a variation of HDSL using only one wire-pair
- VDSL: Very-high-bit-rate DSL which provides speeds up to 52 Mbps, but only for short distances. highest datarate of all

# How does DSL work?

- Basic Principle
- Splitters
- Modulation techniques

# Basic Principle

- POTS (and therefore regular modems) can only use frequencies up to 4 kHz
- This is due to the fact that the signals have to survive the switching centers and sometimes very long distances
- DSL uses much higher frequencies to achieve much higher data rates
- This works only on the 'last mile' from the telco to the user

# Splitters

- ADSL and VDSL allow simultaneous use of telephone and data services
- In order to do this, the signal has to be split up at 4 kHz
- This is done by the splitter
- A splitter is a passive device (low pass filter)
- It splits the signal in the parts above and below 4 kHz and feeds it to the POTS and to the DSL-hardware

# Modulation techniques

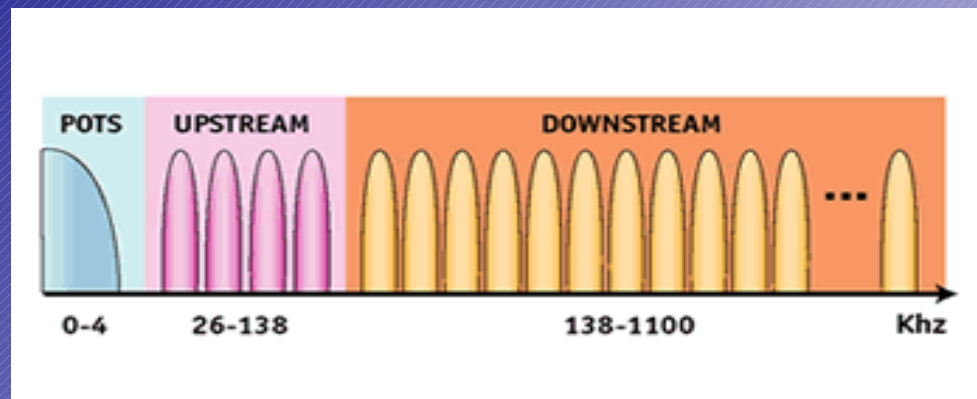
## Carrierless Amplitude/Phase (CAP)

- A version of QAM. A single carrier is modulated and transmitted over the line.
- The carrier itself is suppressed and reconstructed from the signal
- Easy to implement

# Modulation techniques (Cont.)

## Discrete Multi-tone (DMT)

- Divides the frequencies in bands (channels) of 4.3125 kHz each
- Provides more bands for downstream, than for upstream. This is the reason for the asymmetry of the resulting technologies



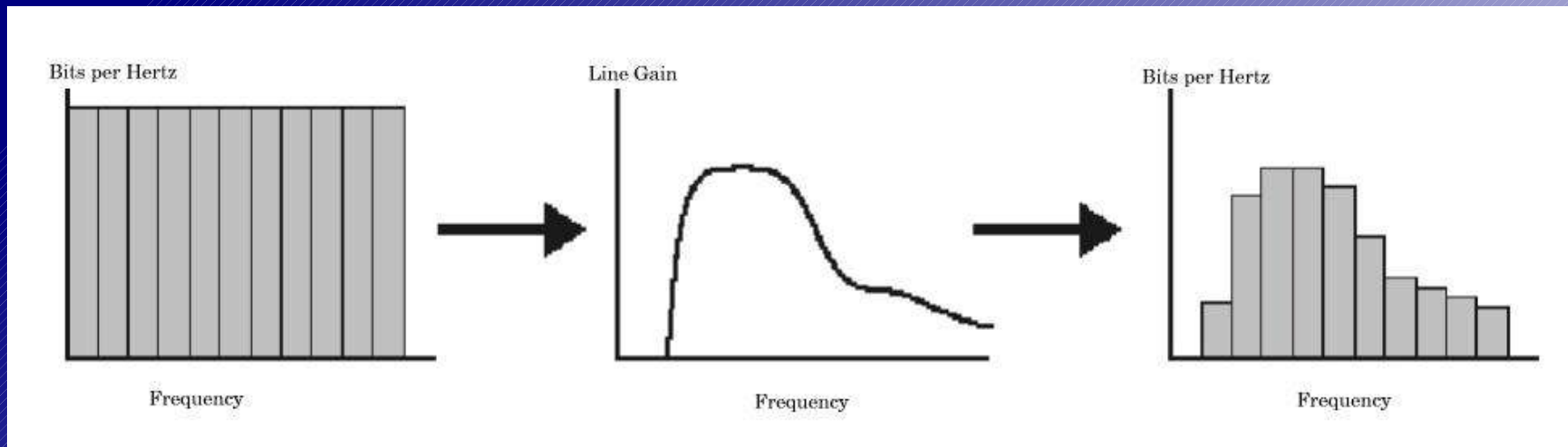
# Modulation techniques (Cont.)

- Uses QAM as described in the beginning for each channel, resulting in 60 kbps per channel
- Uses the Fast Fourier Transform (FFT) Algorithm for modulation/demodulation
- At the beginning of the communication the two modems test each channel and calculate its signal to noise (S/N) ratio
- More bits are assigned to channels with a high S/N ratio



# Modulation techniques (Cont.)

- The line does not carry all frequencies equally well



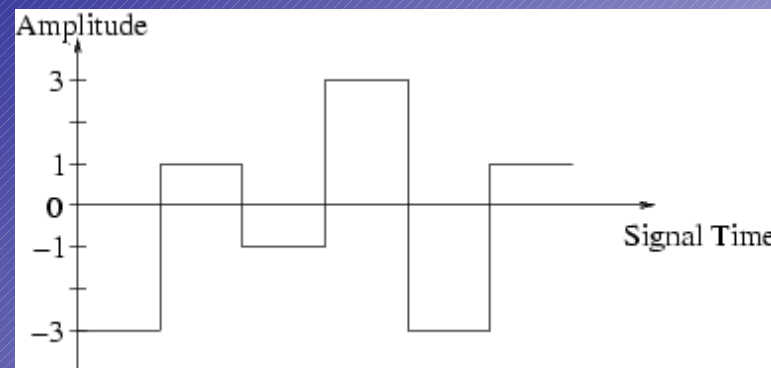
# Modulation techniques (Cont.)

## Two Binary, One Quaternary (2B1Q)

- Straightforward signal type
- 4 amplitude levels (voltages) are used to transfer 2 bits per signal time step
- To increase the data rate, more levels are needed, thus its getting harder to discriminate between them at the receiver side
- or the signal time has to be increased

# Modulation techniques (Cont.)

- Bits      Voltage  
00          +3  
01          +1  
10          -1  
11          -3
- Example: 110110001101



# Specifications

- Here is a list of the most important facts about some types of xDSL

	ADSL	HDSL	SDSL	VDSL
Bits/second	768kbps-9Mbps down 16-640kbps up	1.5 or 2Mbps	144kbps-1.5Mbps	13-52Mbps down 1.5-2.3Mbps up
Mode	asymmetric	symmetric	symmetric	asymmetric
Copper pairs	1	2	1	1
Range (~)	3.7 to 5.5km	3.7km	3km	1.2km
Signalling	analog	digital	digital	analog
Line Code	CAP/DMT	2B1Q	2B1Q	DMT
Frequency	up to 1.5MHz	196kHz	196kHz	up to 12MHz
Bits/cycle	varies	4	4	varies

# Prices

- ADSL
  - 768/128 kbps 42,- € (incl. port)
  - 1536/192 kbps 129,- € (incl. port)
- SDSL/HDSL
  - 256 kbps 239,- €
  - 2048 kbps 889,- €
- ATM E1
  - 2048 kbps 1190,- €, but:  
new cabling is needed!

# Powerline Networks





# What is Powerline?

- using the existing power cabling (~220V in Germany) for data-transmission
- two types:
  - “access” (*seems to be obsolete*)
  - “in-home”
- focus on “in-home”
- different types of bridges available (usb, ethernet etc.)
- we used Ethernet-over-Powerline

# ALLNET 1682 Ethernet Bridge

- based on Intellon's PowerPacket chipset
- provides Ethernet-over-Powerline
- connects via Twisted-Pair to PC(NIC) or Switch
- Operating system independent (easy to handle)
- up to 12 nodes per network
- 56-bit encryption (password)
- works within 110V and 220V power circuits



# ALLNET 1682 Ethernet Bridge

- throughput: ~5MBit/s
- frequency band: 4.3 – 20.9 MHz
- range: up to 200m
  
- ~99€ per bridge

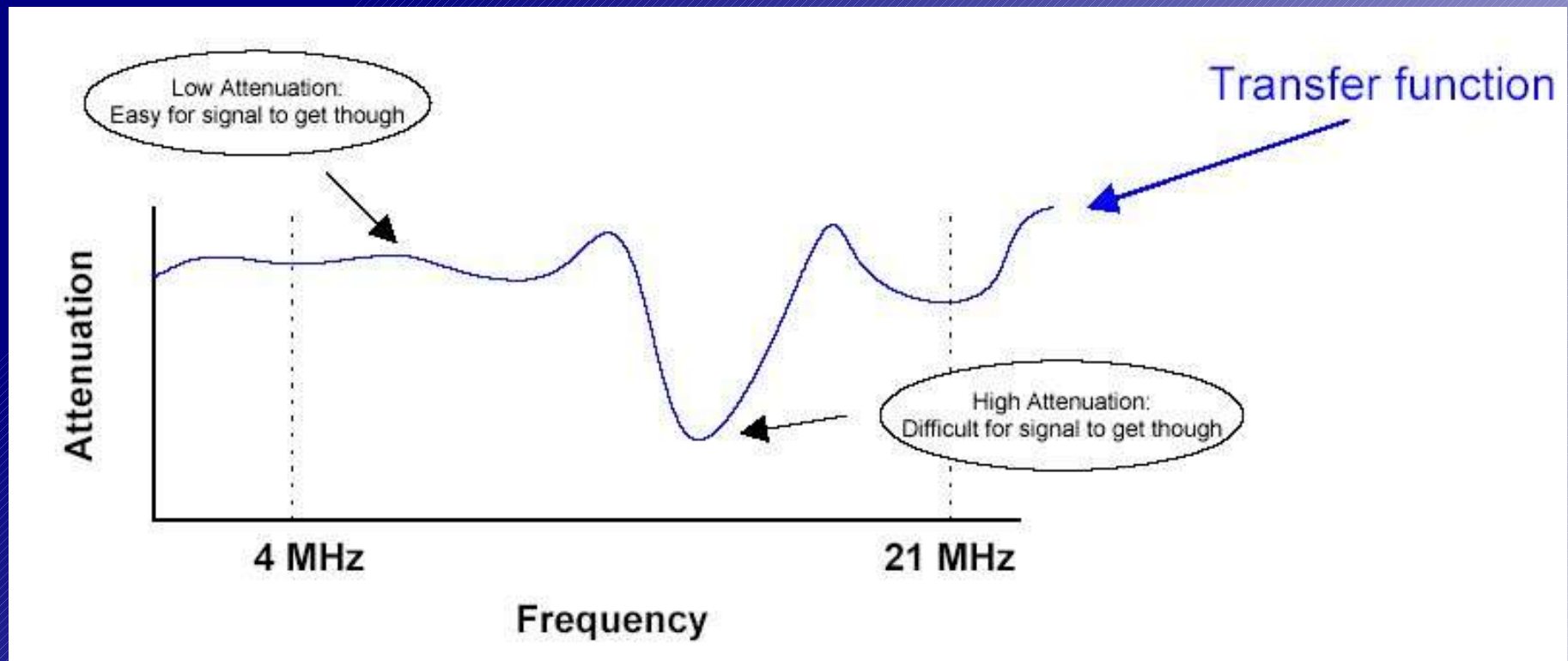
# Obstacles

- no predictable medium
- changing conditions, caused by:  
other appliances (fan, vaccum cleaner etc.)  
and wire quality
- changing conditions are:  
attenuation  
and noise

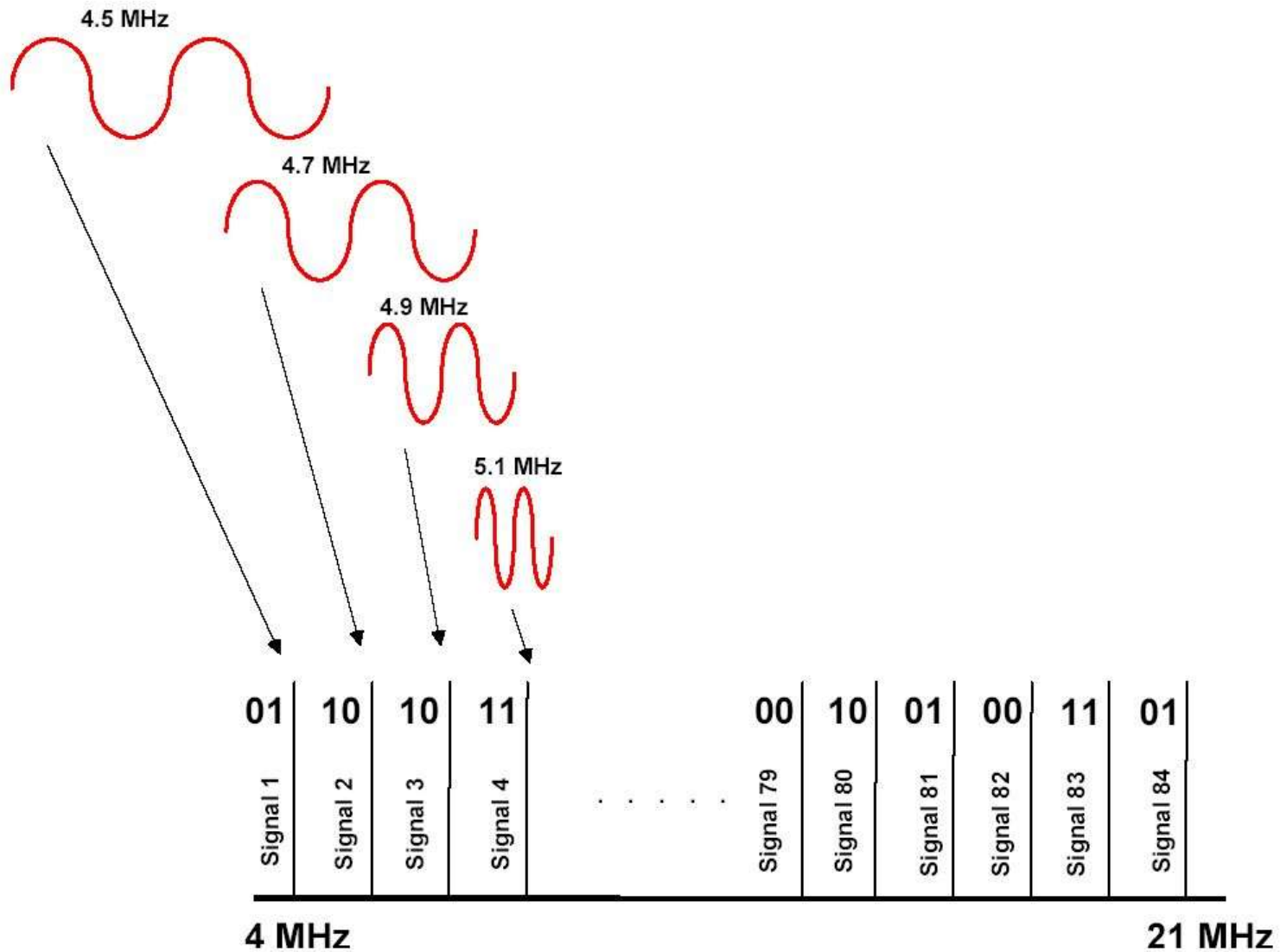
# How to solve these problems ?

- OFDM as transmission protocol (Orthogonal Frequency Devision Protocol)
- nearly the same as DMT modulation (ADSL)
- not scaling the amount of bits carried by a channel
- monitoring the medium for changes in transfer function
- determine treshold for adapting to transfer function

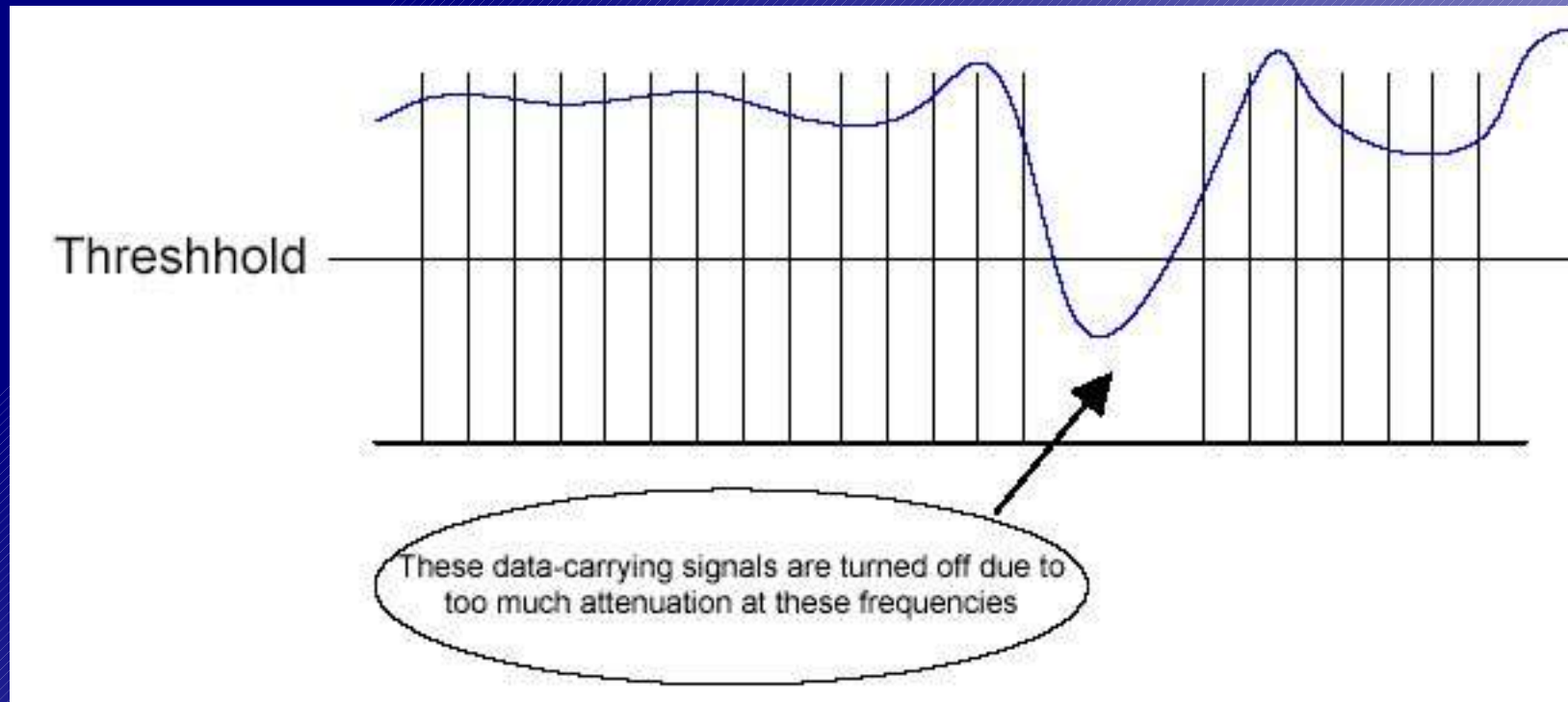
# transfer function - “snapshot”



# 84 channels



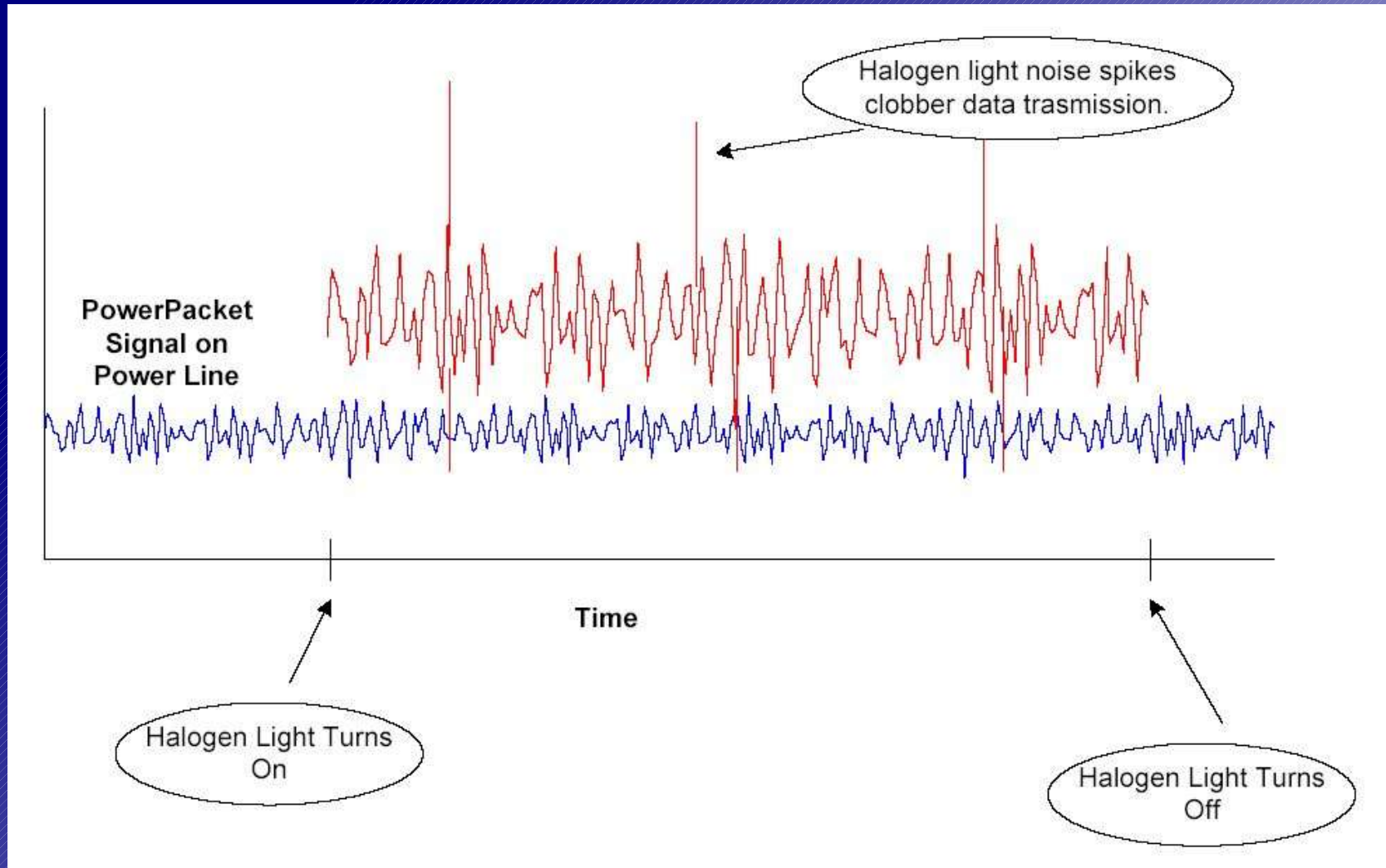
# threshold



# noise spikes

- now we know how to deal with the steadily changing attenuation conditions
- but attached appliances could cause spikes on the line...
- ...which can do harm to our data stream
- forward error correction is used
- surrounding data bits with correction bits for reconstruction (like hamming-code)

# noise spikes





# security issues

- 56-bit data encoding
- communication is only established if every participating bridge has the same password
- sniffing is nearly impossible, without special hardware
- arp-spoofing, ip-spoofing etc. won't work

# Sniffing the line (cont.)

Device | Network | Security | Advanced | About

Enter your own private password in the Network Password box below. Press the Set Local button to set the local device password.

Note that you will need to setup each device on your powerline network with the same Network Password.

Network Password

halld

Set Local Restore Default

OK Abbrechen

# Detection of Powerline-Devices (attached to PC)

The screenshot shows a network packet capture tool interface. The main window displays a list of captured packets. The second packet is selected and expanded to show its details.

No.	Time	Source	Destination	Protocol	Info
1	0.000000	00:10:dc:84:99:a4	ff:ff:ff:ff:ff:ff	0x887b	Ethernet II
2	0.002311	00:08:ed:58:13:ab	00:10:dc:84:99:a4	0x887b	Ethernet II

**Frame 2 (68 on wire, 68 captured)**  
Arrival Time: Jun 30, 2003 16:09:01.836507000  
Time delta from previous packet: 0.002311000 seconds  
Time relative to first packet: 0.002311000 seconds  
Frame Number: 2  
Packet Length: 68 bytes  
Capture Length: 68 bytes

**Ethernet II**  
Destination: 00:10:dc:84:99:a4 (00:10:dc:84:99:a4)  
Source: 00:08:ed:58:13:ab (00:08:ed:58:13:ab)  
Type: Unknown (0x887b)  
Data (54 bytes)

```
0000 00 10 dc 84 99 a4 00 08 ed 58 13 ab 88 7b 01 19 .....X...{..
0010 33 01 00 08 ed 58 13 ab 2c 8c fe 15 a7 02 91 7a 3....X..,.....z
0020 01 46 d6 13 e0 f8 4a 76 4c 58 86 01 e8 03 e8 03 .F....Jv LX.....
0030 fa 00 08 00 14 00 fa 00 e8 03 88 13 50 12 0a 00 .....P...
0040 fa 50 07 00 .P..
```

Filter: / Reset Apply <live capture in progress>

# Detection of Powerline-Devices (all)

The screenshot shows a network packet capture tool interface. At the top is a menu bar with 'File', 'Edit', 'Capture', 'Display', 'Tools', and 'Help'. Below the menu is a table of captured packets:

No.	Time	Source	Destination	Protocol	Info
1	0.000000	00:10:dc:84:99:a4	ff:ff:ff:ff:ff:ff	0x887b	Ethernet II
2	0.000311	00:08:ed:58:13:ab	00:10:dc:84:99:a4	0x887b	Ethernet II
3	0.003283	00:08:ed:58:13:ca	00:10:dc:84:99:a4	0x887b	Ethernet II
4	0.004814	00:08:ed:58:17:53	00:10:dc:84:99:a4	0x887b	Ethernet II

Below the table, the details for 'Frame 1 (60 on wire, 60 captured)' are shown:

- Arrival Time: Jun 30, 2003 16:14:13.479845000
- Time delta from previous packet: 0.000000000 seconds
- Time relative to first packet: 0.000000000 seconds
- Frame Number: 1
- Packet Length: 60 bytes
- Capture Length: 60 bytes

The 'Ethernet II' section is expanded to show:

- Destination: ff:ff:ff:ff:ff:ff (ff:ff:ff:ff:ff:ff)
- Source: 00:10:dc:84:99:a4 (00:10:dc:84:99:a4)
- Type: Unknown (0x887b)
- Data (46 bytes)

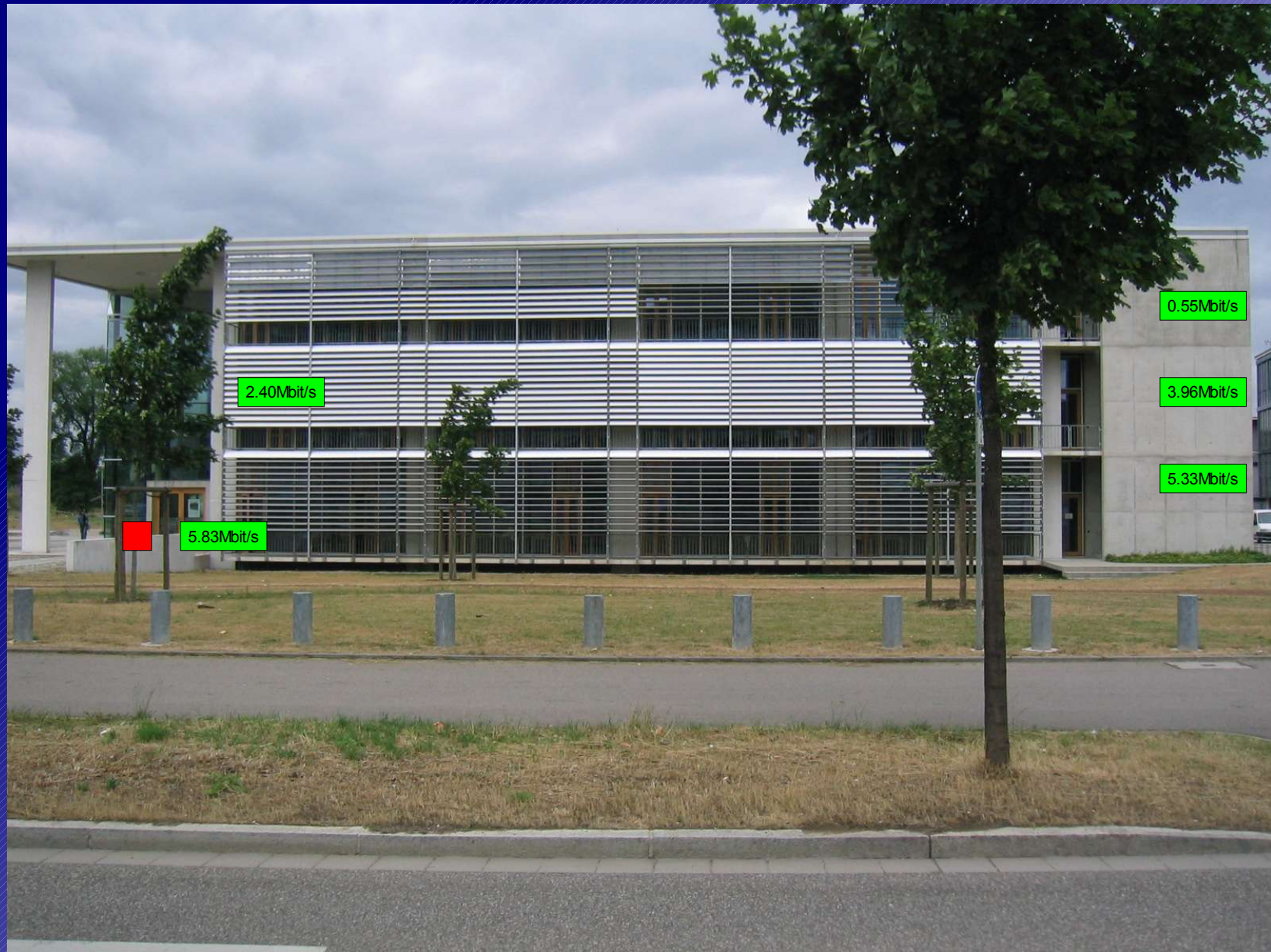
At the bottom, a hex dump of the packet data is displayed:

```
0000 ff ff ff ff ff ff 00 10 dc 84 99 a4 88 7b 01 07 .....{..
0010 00 00 00 00 ca 11 40 00 00 00 00 00 28 f0 12 00 .....@. ....(..
0020 20 f0 12 00 ff ff ff ff ff ff dc 84 00 10 dc 84 .....
0030 99 a4 40 00 56 1d 40 00 60 f6 12 00 ..@.V.@. ...
```

The bottom of the window features a 'Filter:' field, a 'Reset' button, an 'Apply' button, and a status bar showing 'File: <capture> Drops: 0'.



# “throughput benchmark” - building 101 using netperf



# outlook

- there are more efficient and cheaper ways for data transmission (like XDSL, WLAN etc.)
- but it is easy to handle
- more secure than WLAN (sniffing)
- nice toy ;)
- could be interesting for home automation purposes